



PACIFIC CONSERVATORY THEATRE

Job Description

Position: Sound Engineer/Designer
Department: Production
Reports to: Sound Director/Designer

Under the supervision of the Sound Director/Designer, the Sound Engineer/Designer (a full-time exempt position) is responsible for coordinating and planning all sound requirements, including the installation and maintenance of sound systems in multiple theatres. Serves as Sound Designer on select shows and as the Sound technician on PCPA and other events in the PCPA theatres and PCPA in the community.

PCPA values excellence and professionalism in all aspects of its company and public life. Integral to this position is the demonstration of practical initiative; respectful, courteous and cooperative relationships; affirmative, efficient and ethical working practices. Successful PCPA employees derive deep personal fulfillment from the exemplary completion of their duties, and in the flexibility required to respond to emergent challenges and opportunities, in accomplishment of the evolving work of the theatre and its training programs. PCPA expects a strong commitment to the mission of the theatre in service to task, colleague, company and community.

Example of duties:

- Front of House Mixer for all productions, unless otherwise determined.
- May design select productions.
- Serves as Sound department technician under the direction of the Sound Director and in service to individual productions.
- Repairs equipment.
- Serves as a staff supervisor for events sponsored by other organizations and for PCPA events in the community.
- Assists in the supervision of conservatory students and interns in the Sound Lab classes as it relates to the design process, system installation, maintenance and run of show.
- Serves as a resource for guest sound designers.
- Related duties as assigned by the Production Manager or Sound Director/Designer.

Qualifications:

- Knowledge of all aspects of the theatre production and performance.
- Ability to work productively under time constraints and to meet deadlines.
- Knowledge/understanding of the principles of sound technology and design, with additional knowledge of other principles as they relate to the overall theatre production process.
- Advanced knowledge of QLab, Pro Tools, Logic, Wireless Workbench, and Dante.
- Advanced knowledge of Yamaha Digital consoles.
- Experience with Shure wireless microphone systems.

- Able to draft in AutoCAD or VectorWorks.
- Knowledge of studio recording/engineering.
- The ability to design and implement sound systems in a variety of spaces.
- A strong base in live mixing and microphone reinforcement with both analog and digital equipment.
- Demonstrated ability to establish and maintain positive working relationships.
- Excellent communication skills – written, verbal, visual.
- Excellent trouble-shooting skills.
- Bachelor’s degree in Theatre or related field preferred or comparable professional experience; and 2 – 3 years of professional experience.

Special Qualifications:

- Evidence of sensitivity to and an understanding of the diverse academic, socioeconomic, cultural, disability, and ethnic backgrounds of staff and students, and to staff and students with disabilities.

Other Requirements:

- Possess a valid California Drivers license and have access to a vehicle for transportation to and from business-related events.

Work Conditions:

- Ability to work long hours and work with a flexible schedule.
- Must be willing to travel and work at various sites.
- Will have to work at heights.

Physical Demands:

- Must be able to remain stationary at a console for 2 to 3 hours at a time.
- Must be able to detect and distinguish musical and audible tones.
- This person needs to occasionally ascend/descend ladders and work on elevated platforms.
- This person must be able to detect visible cues on the stage from a distance of 40 feet.
- This person must be able to lift, move or transport equipment from building to building and within buildings.